

# Kyung Sub Lee

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## EDUCATION

### CORNELL UNIVERSITY, College of Computing and Information Science

Ithaca, NY

Bachelor of Science in Information Science; Minor in Business | GPA: 3.81

Expected May 2026

**Relevant Coursework:** Designing Tech for Social Impact, Human-computer Interaction, Interactive Web Application Design and Development, Visual Data Analytics for Web, Object-Oriented Programming & Data Structures (Java)

**Activities:** Korean Church at Cornell: Treasurer & Group Leader, Teaching Assistant: Intro to Web Design and Programming

## PROFESSIONAL EXPERIENCE

### Finch

Dallas, TX

UI/UX Design Intern

Aug 2024 - Present

- Created a sophisticated web interface for a data distribution technology serving the automotive industry, which streamlined the data-sharing process.
- Pitched 50+ iterations of possible logos & UI Kits for one of Finch's subsidiary branches; Selected Logo and UI kit are being used in all the company's operations.

### Architectural Robotics Lab

Ithaca, NY

Undergraduate Researcher

Jan 2024 - Present

- Collaborated with Dr. Keith Green to pioneer a unique project exploring the intersection of robotics and interior design, culminating in a presentation that attracted interest from three potential investors.
- Engineered the "Robot Room" prototype, integrating advanced features based on user feedback; completed 3-hour testing sessions with 24 participants, identifying 15 key areas for enhancement that directly influenced product development.

### Melo Tomorrow

Seoul, South Korea

Product Manager & Co-Founder

Dec 2021 - Present

- Spearheaded a cross-functional team of 7, including marketers, designers, developers, and a translator, to launch a startup specializing in functional clothing for individuals with autism; reached product development milestones ahead of schedule.
- Designed wireframes and prototypes using Figma, implemented with React.js, while leading marketing efforts through Meta advertisements.

### InnovatEV Global

Dallas, TX

Systems Engineer Intern

Jun 2024 - Aug 2024

- Formulated an intuitive user interface for an automotive application that allows users to personalize features; garnered attention from Toyota executives and was showcased in a competitive design pitch event.
- Constructed an inspection application prototype on a no-code platform that integrated automated reporting functionalities, allowing users to generate reports instantly, and is now adopted by over 20 team members for daily operations.

## PROJECTS

### TruScoop

Cornell AppDev Hackathon Challenge

Best Overall

- Developed a news app that predicts the political orientation of articles using a machine-learning classification model, utilizing natural language processing and TF-IDF vectorization for content analysis.
- Created interactive prototypes for 2 rounds of usability testing and secured 1st place among 33 competing teams, comprising 150 students.

### AI Journal

Human-Computer Interaction

- Spearheaded a cross-functional team of five to create product designs and implement a digital journaling tool that analyzes user-generated content
- Coordinating user research to develop collaborative POV analyses, journey maps, and personas, ensuring a user-centered design approach.

## SKILLS, LANGUAGES, AND INTEREST

**Professional Skills:** Python, Java, Swift, R, HTML5, CSS3, & JavaScript/TypeScript, Figma, Adobe Illustrator, Adobe Photoshop, Adobe After Effects, Git, Angular, ReactJS, Next.js, Tailwind CSS, Fluent in Korean, Fluent in English

**Interests:** Rock climbing, Swimming, 80's Rock Enthusiast, Basketball, Clash of Clans (TH 12)